Backfilling with Guarantees Granted Upon Job Submission

Presented by Lizzy Shakman & Oscar Gardella How are jobs scheduled?



What is Backfilling?



Meaning

- ✤ It's what happens when jobs finish early
- Backfilling moves other jobs into the space that is freed up by jobs finishing early
- Attempts to minimize time that processors are idling

Parameters **Parameters**

- Has some number of reservations or jobs with guaranteed start times
- ✤ Has an order to the queue of jobs
- ✤ Has an amount of lookahead into the queue

EASY Algorithm



- Jobs backfill if the <u>first</u> job in the queue is not delayed
- Only first job gets a start time reservation
- Sufficient to prevent starvation
- Benefits small/short jobs

Aside: Fattened backfilling is a variation on EASY which doesn't delay jobs more than the average wait time of completed jobs

Conservative Compression



- Jobs backfill only if no other job gets delayed
- Every job gets a start time reservation when it arrives
 - \circ Hence no jobs can be pushed back
- Good for wide/long jobs so they don't get pushed back by smaller jobs
- Runs fast because it doesn't do much
- Doesn't maximize space the best
- First-Come First-Serve

Introduction

Purpose

- Support guaranteed times
- Favor jobs with system-desired traits

<u>Assumptions</u>

- Rigid jobs
- Pure space-sharing
- No interference between jobs

Parameters

- Number of reservations or jobs with guaranteed start times
- Order or queue jobs
- Amount of lookahead into the queue
- When decisions are made

Flexibility

- Job selection
- Timing

Conservative with Prioritized Compression (PC)

- Uses a prioritized compression queue
- Reorders the profile when a job arrives or terminates early
- Tries to reschedule each job in the order given by the compression queue
- Returns to the front of the queue when a job reschedules
- Allows high-priority jobs to benefit
- Avoids idle time
- More time consuming

Conservative with Prioritized Compression (PC)



Fig. 1. Profile showing need to return to beginning of the compression queue after each successful rescheduling. (a) Initial profile before job A terminates early. (b) Profile after rescheduling jobs E, C, and D once each in that order.

Conservative with Prioritized Compression (PC)



Fig. 2. Example where PC compression moves the same job twice. (a) Initial profile before job A terminates early. (b) Profile after first compression of job D. (c) Profile after compressing job C and then job D again.

Conservative with Delayed Compression (DC)

- Uses a prioritized compression queue like PC, but also defers some rescheduling operations
- Only reschedules jobs that can begin immediately
- Reorders the profile only when a job arrives or can run immediately
- Requires a check after a job finishes and some processors are idle
- Favors short jobs because they can fill the gaps
- Downside: Jobs can be moved more than once

Conservative with Delayed Compression (DC)



Fig. 3. Example where the DC algorithm deliberately leaves a hole in the profile. (a) Initial profile before job A terminates early. (b) Profile after compression.

Experimental Results

| Name | Full file name | # jobs | % w/ estimates |
|--------------|-------------------------------|-------------|----------------|
| CTC-SP2 | CTC-SP2-1996-2.1-cln.swf | 77,222 | 99.99 |
| DAS2-fs0 | DAS2-fs0-2003-1.swf | 219,571 | 100 |
| DAS2-fs1 | DAS2-fs1-2003-1.swf | 39,348 | 100 |
| DAS2-fs2 | DAS2-fs2-2003-1.swf | $65,\!380$ | 100 |
| DAS2-fs3 | DAS2-fs3-2003-1.swf | 66,099 | 100 |
| DAS2-fs4 | DAS2-fs4-2003-1.swf | 32,952 | 100 |
| HPC2N | HPC2N-2002-1.1-cln.swf | 202,876 | 100 |
| KTH-SP2 | KTH-SP2-1996-2.swf | $28,\!489$ | 100 |
| LANL-CM5 | LANL-CM5-1994-3.1-cln.swf | $122,\!057$ | 90.75 |
| LLNL-Atlas | LLNL-Atlas-2006-1.1-cln.swf | $38,\!143$ | 84.85 |
| LLNL-Thunder | LLNL-Thunder-2007-1.1-cln.swf | 118,754 | 32.47 |
| LPC-EGEE | LPC-EGEE-2004-1.2-cln.swf | $220,\!679$ | 100 |
| SDSC-BLUE | SDSC-BLUE-2000-3.1-cln.swf | $223,\!669$ | 100 |
| SDSC-DS | SDSC-DS-2004-1.swf | 85,006 | 100 |
| SDSC-SP2 | SDSC-SP2-1998-3.1-cln.swf | $54,\!041$ | 99.94 |

Fig. 4. Traces used in simulations

Evaluated using an event-based simulator running traces from the Parallel Workloads Archive

Increasing Responsiveness - Shortest Jobs First



Fig. 5. Average waiting time relative to Conservative

Future research

- Understand why the algorithms perform better on some traces than others and distinguish between the algorithms
- Further explore the flexibility in job selection
- Further explore the flexibility in timing
- Ways to estimate job length quickly before adding it to the queue